

Dark Ceremony (Action: Cost 0)

While any players still have Power, you may sacrifice a Cultist. If you do you may reduce a non-cultist unit cost by 2. You may perform another action to summon a non-cultist unit.

LEGION OF
STYX



Blasphemous Resurrection (Ongoing)

Whenever a Cultist you control is sacrificed by using Dark Ceremony, you may place an unused Supplicant from your monster pool in the same location.

LEGION OF
STYX



Siphon Power (Ongoing)

Whenever a Supplicant is sharing spaces with a Gate, that Gate produce -1 Power during the Gather Power phase, even if unoccupied. You gain that much Power.

LEGION OF
STYX



Collector of Souls (Ongoing)

Whenever a battle occurs in the same or an adjacent area of Scaris, the Reaver, you may gain 1 Elder Sign if any unit is killed.

LEGION OF
STYX



Fiendish Blood (Ongoing)

Your cultists may capture enemy cultists.

LEGION OF
STYX



Hellish Invocation (Pre-Battle)

In a Combat involving one or more Supplicants or Tormentors, even if they are removed due to pre-battle effects, you may pay 1 Power to place Demonlord of Styx in the same area.

LEGION OF
STYX

